## Beginning: Catch the TailsDiscovery -Phase -Model -Sessions -Model -Session -10-Beginning -Catch -the -Tails

One or more players are ‘hunters’. They chase the other players and try to remove their ‘tails’. If a player’s ‘tail’ is taken, they become a ‘hunter’.  
(Bibs tucked into shorts can function as ‘tails’).

**Progression**

The ‘hunter’ dribbles their ball while trying to remove the ‘tails’

Players with ‘tails’ dribble their balls while trying to avoid the ‘hunter’