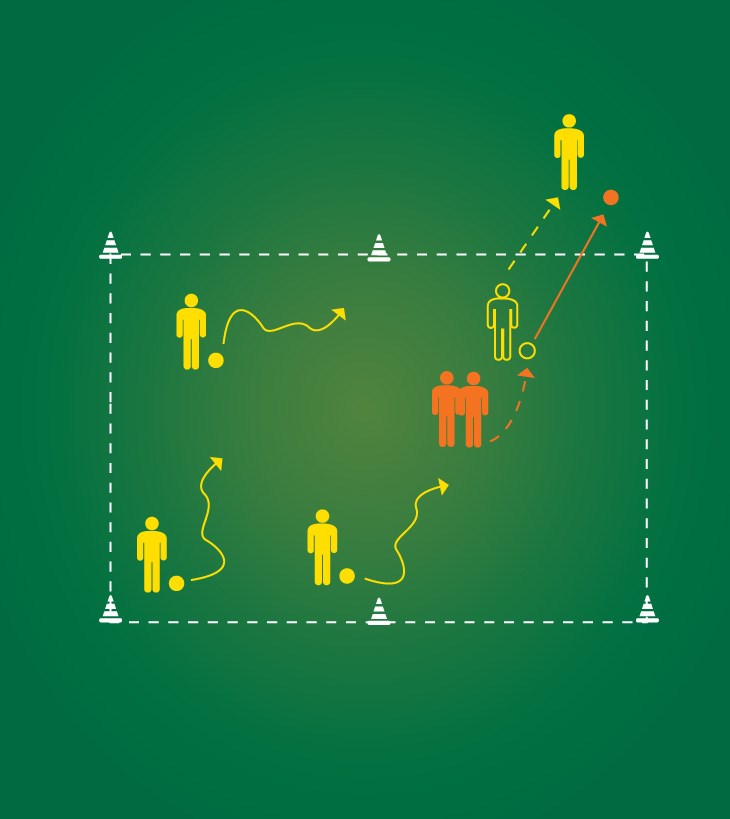
## Beginning: Double Trouble



Two players without a ball link hands and move around the area trying to kick other players’ balls out.

The other players dribble their balls around the area, trying to avoid having their ball kicked out.

### Progression

* Change the chasing pair when everyone is out (when a player’s ball is kicked out, they fetch it then remain outside until that game is over)
* Change the chasing pair after a set time period by setting the challenge:  
  ‘How many balls can you kick out in 30 seconds?’ (When a player’s ball is kicked out, they fetch it and come back into the area as soon as possible, continuing to dribble and to avoid losing their ball)